



BOY SCOUTS OF AMERICA®
PATRIOTS' PATH COUNCIL



VENTURING · BSA®



ADVENTUREe



Real-World Career Experiences
Exploring®

April 8-10, 2016
Camp Somers,
Mt. Allamuchy Scout Reservation

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The AdVENTUREe is a council wide get together for Venturers! Explorers, Boy Scout participants of Venturing age and Venturers from out of Patriots' Path Council are also welcome. This weekend will be full of super fun activities, meeting other Venturers, and even completing requirements for the Ranger Award and the new (Venturing, Discovery, Pathfinder, and Summit) Venturing awards! Our theme this year is superheroes! Scouting appropriate costumes are welcome!

This event is being run by the newly-formed council VEX (Venturing Exploring Xperience). This committee is like a traditional Venturing Officers' Association, but includes the Exploring and Sea Scouting programs as well. As one of our goals for this year, we wanted to design and run a council wide event for the youth in these programs that would be fun and meaningful. Thus, the AdVENTUREe was born!

We are planning on turning the AdVENTUREe into an annual event. Because of that, your feedback is extremely important! Anything and everything you have to say will be reviewed and has the possibility of getting implemented in the coming years. The evaluation form is on pages 12-13 of this guide.

That being said, the rest of this guide is important as well! The information contained in it will help you adequately prepare for the event. Please especially note the rules about what you can/cannot bring to camp, as there are no exceptions.

There is a tentative schedule on page 8, and information about the sessions we plan on having on pages 9-11, including any and all award requirements those sessions fulfill. Not interested in earning awards? No problem! All the sessions have been designed to be incredibly fun and interesting! Sign up for whatever sessions appeal to you, and you'll have a blast!!

Check-in and campsite assignments will begin at 6:30 pm on Friday, April 8th. There will be a leader's (both youth and adults from each unit) meeting following check-in at 7:30 pm. After the meeting will be the shooting sports safety lecture (required for anyone taking pistol or archery the next day) and a cracker barrel in the dining hall. After all that somewhat boring but necessary stuff is over, you are free to participate in any and all of our exciting Friday night activities.

I look forward to meeting you, and I hope you'll enjoy the AdVENTUREe!

YIS,
Katie Rozek
VP of Venturing – PPC VEX

For more information: Event Chair: Katie Rozek at (973) 670-6998 or kt.rozek@gmail.com or Mark Rozek Event Advisor at markrozek@gmail.com.

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General Information

1. **MEMBERSHIP** All participants of the AdVENTUREe must be registered members of the Boy Scouts of America. The Venturing/Exploring Advisor, president or the acting president for the weekend shall present a roster at check-in of all participants attending.

Units participating in the AdVENTUREe will sign up their participants for the individual events that they would like to participate in at the conclusion of the president and Advisor meeting at 8:00 pm on Friday night. Events do NOT need to be done as a unit; they can be done on an individual basis.

2. **TWO-DEEP LEADERSHIP** All units attending the AdVENTUREe must comply with the BSA policy requiring that “two registered adult leaders or adult and a parent of a participating Scout, one of whom must be at least 21 years of age or older, are required for all trips and outings”. In addition, because this is a Venturing event, all units must have at least one male and one female Advisor if there are both male and female youth. If you are unable to provide adequate leadership, please notify us during the registration process and we will place your unit in a campsite with another unit who can provide the leadership for you.

3. **SITE LOCATION** Camp Somers, Mt. Allamuchy Scout Reservation in Stanhope, NJ

4. **OFF-LIMIT AREAS** Some portions of the camp will be considered **OFF-LIMITS** and are to be avoided by everyone. These areas will be clearly stated during the Friday evening and Saturday morning meetings. Anyone found in these areas may be asked to leave the camp.

5. **ALCOHOLIC BEVERAGES/TOBACCO PRODUCTS** Alcoholic beverages are NOT permitted at any Scouting function. Anyone found possessing or consuming alcoholic beverages will be required to leave the Camp. The use of any tobacco product is discouraged at any time at a BSA event.

6. **NON-SCOUTING EQUIPMENT** Guns, sheath knives and other such equipment not accepted by Scouting are prohibited. Any equipment of this kind will be confiscated and returned to an adult leader upon check-out. Fireworks are prohibited as well. Camouflaged clothing is not appropriate for Scout functions as per BSA policy. Please leave your personal electronic entertainment (iPods, CD players, MP3, etc.) at home so everyone can enjoy the outdoor experience peacefully.

7. **CRITTERS AND PLANTS** Bring your personal first aid kits for temporary treatment. All crews should have a large, properly labeled and visible first aid kit available in their campsites at all times during the AdVENTUREe. You should know your plants and leave the wildlife in the wild.

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8. **WEATHER** Everyone must be fully prepared for conditions at this time of year. Temperature ranges over the weekend could be quite cold to quite warm. Participants are encouraged to bring necessary clothing to be as comfortable as possible at both of these extremes. Appropriate personal rain protection is also an excellent idea, as it has been known to (occasionally) rain during Scouting events in the past.

9. **RECYCLING AND GARBAGE** Due to environmental regulations and rising costs, we must mandate that all units recycle plastic, bimetal and aluminum cans and glass. Recycling bins are located next to our dumpsters behind the Dining Hall.

Garbage must be collected and brought to the dumpsters. All garbage is to be placed into the dumpsters loose, un-bagged (this way bears only get to a small amount, and do not spread garbage all over the area).

10. **FOOD ALLERGIES** Please note any food allergies or foods that cannot be eaten due to religious reasons during the online registration process. Our kitchen staff will do their best to work around your restrictions, but to do so they need to know ahead of time so they can adequately prepare.

11. **FIRST AID** We will be utilizing the Health Lodge for this event. It will be staffed 24 hours per day for any Scout or Scouter needing assistance. The Health Lodge is centrally located in the camp parking lot and marked with a red cross on the door. Please be sure to advise your crew members of its location.

12. **EMERGENCY CONTACT INFORMATION** In cases of emergency, the phone numbers to call are:

Bill San Filippo (Event Staff Advisor) – (862) 777-2524
Keith Dlugosz (Reservation Director) – (201) 923-2392
MASR Year Round – (973) 347-3266

Additional emergency phone numbers may be provided during the event for use during the AdVENTUREe only.

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REGISTRATION

1. **CHECK-IN** Will begin at 6:30 pm on Friday, April 8th for normal arrival. The unit Advisor/president must present the completed consent to treat and unit rosters and pay any outstanding fees at this time. Please notify us ASAP if you are planning on arriving late on Friday.

2. **CONSENT TO TREAT FORMS** The unit Advisor must have an Annual Health and Medical Record for each Scout participating in the AdVENTUREe. A copy of this form may be downloaded and will be examined by our Health and Safety Officer at check-in. Only Parts A & B of this form need to be completed and signed by a parent or guardian. However, they DO NOT need to be notarized. **All medical forms must be turned over to the event medical officer.** They will be returned at the conclusion of the event on Sunday during the check-out process.

3. **CHECK-OUT** An open check-out for everyone is to begin at 9:30 am Sunday. Those not staying Saturday night must check out with the AdVENTUREe staff after 6:45 pm on Saturday. In either case, your crew's AdVENTUREe evaluation form must be completed and returned and your site inspected by an AdVENTUREe staff member before you receive your patches and check-out packet.

4. **REGISTRATION FEES** Each Scout, team member, Venturer, and adult Scouter will be charged a registration fee.

Anyone who registers by March 31st will get the regular fee for the event of \$45 dollars. If you register in April the fee is \$50 per person.

The fee covers the costs for event insurance, camp rental from the host council, food, an AdVENTUREe patch, supplies for the events and administration costs.

5. **TOUR PLANS** A local tour plan is required for out-of-council units only and must be turned in during registration.



CAMPING

1. **CAMPSITES** Each unit will be assigned a campsite adequate for the number of participants indicated on your unit registration form. Last minute additions to your unit roster may result in overcrowding of campsites so please have an accurate attendance count for registration. Remember to have a first aid kit, trash bags, crew duty roster, and consent to treat forms visible in your campsite.

2. **COOKING AND SANITATION** Most meals will be provided for this event. **Saturday lunch will not be provided.** The camp has a snack bar from which you can purchase food, or you may bring and make your own meal. For planning purposes, see the menu on page 14 of this guide. *(Note: you can take this opportunity to fulfill Cooking Core requirements in the Ranger Award.)*

Each unit can cook additional items/cracker barrels in their campsite. You must furnish your own food, ice, stove fuel, wood or charcoal if cooking additional items. All food must be locked in vehicles or buildings when not in use. All crews are encouraged to use charcoal or stoves (liquid or propane). BSA rules for handling of liquid or gas fuels should be followed (*Guide to Safe Scouting*) if cooking any food in the campsite.

3. **CAMPSITE INSPECTION** Each campsite will be inspected and rated during daylight hours on Saturday. A check list for this inspection is included in this packet. We will use BSA's Low Impact Camping Guidelines. The campsite will also be inspected again during the check-out process, and crews will not be allowed to leave until the site is clean.

4. **FIRE SAFETY** Each unit is to provide its own fire extinguisher per unit cooking area if necessary. All units are to follow all BSA guidelines on campfires.

5. **WATER** Abundant fresh water is available at the Dining Hall and the Shower House. HOWEVER, it will be several hundred feet from our camping areas. All crews should bring their own containers to transport the water to their campsites as needed.

6. **VEHICLES AND PARKING** No motorized vehicles other than the crew trailer are to be parked in the campsites at any time. Good road access will allow all equipment to be unloaded as quickly as possible at the site, and the vehicles moved to the designated parking area to allow everyone a chance to approach their site. **Only properly marked staff or handicapped vehicles will be permitted in camp.**



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LEADER INFORMATION

A. LEADER MEETING

The designated adult and Scout leaders at your campsite (preferably the Advisor and president) must attend the **President and Advisor Meeting at 7:30 pm on Friday.** At that time, any questions on check-in materials received or on the schedule of activities may be discussed. Additional information on activities or schedule changes will also be presented at that time.

B. OPENING

We will have an opening ceremony including a flag raising at 7:30 am on Saturday. We are asking that every unit carry their American and crew flags to this ceremony.

C. SATURDAY NIGHT CAMPFIRE

We are organizing a campfire on Saturday for everyone to enjoy! The campfire will be split into two halves; the first half will be a pre-scripted part performed by the VEX and other AdVENTUREe staff members, and the second half will be made up of songs and skits from attendees. We ask that each crew performs at least one song or skit, but you are more than welcome to do more! We will be asking for the songs/skits at check-in on Friday, and we may ask you to describe/perform it so we can make sure it is Scouting appropriate.

D. PARTICIPANTS OWN SERVICE

A Non-denominational service will be held at 9:00 am on Sunday. We will have a printed program for you to take home to use as guidelines for your own unit's services.

E. COSTUMES

Participants and leaders are encouraged to bring and wear **(Scouting appropriate)** costumes for AdVENTUREe, particularly during the camp-wide race and Saturday dinner! *(Note: those not attending the Saturday dinner in costume should attend in full unit uniform.)*

F. CAMP-WIDE RACE

On Saturday afternoon after the completion of the sessions, we will be meeting at Voller's Field to discuss and begin the camp-wide race. This will be a relay race around camp testing Scouting skills, Scouting knowledge, and Superhero knowledge. A detailed description will be included in the check-in packet for you to organize your team before the race. *(Note: This form **MUST** be handed in for your team to compete in the camp-wide race!)* Those not competing in the race should still come to Voller's to watch and encourage their fellow Venturers who are competing.

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Tentative Schedule of Events

Friday, April 8th

6:30 pm Check in starts

7:30 pm President & Advisor Meeting

8:00 pm Shooting Sports Safety Lecture
Cracker barrel (provided)

8:30 pm Night Climb
Star Party
Ethical Controversies
Ranger Land Navigation Core
Requirement 5.D

11:00 pm Taps

Sunday, April 9th

7:30 am Reveille

8:00 am Colors
Breakfast (provided)

9:00 am Scout's Own

9:30 am Ethical Controversies
Mentoring Training
Open Departure

Saturday, April 9th

6:30 am Reveille

7:30 am Opening Colors
Breakfast (provided)

8:30 am Sessions start

12:15 pm Sessions stop for lunch

12:30 pm Lunch (Bring and make your own
or buy from the MASR snack bar)

1:30 pm Sessions restart

5:15 pm Sessions shut down

5:30 pm Camp-wide race

7:00 pm Closing Colors
Dinner (provided)

9:00 pm Camp fire

11:30 pm Taps



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The Sessions

We have SEVERAL events lined up for your enjoyment and fun! Below is a list of the current events to be held at the AdVENTUREe. Please email us with any questions about the events. **Please note:** *Events are subject to change at the discretion of the VEX. We may add/remove/change events as needed.*

Pistol

Venture off to the shooting range to have fun shooting semi-automatics and revolvers. Whether you are there to complete requirements or not, you're sure to have a great time! *Note: Participation in this session fulfills the Ranger Shooting Sports Elective requirement 2.E. All of requirement 1 will be completed at the shooting sports safety briefing on Friday night.*

Archery

Archery: just as much fun as the pistols, but much quieter! *Note: Participation in this session fulfills the Ranger Shooting Sports Elective requirement 2.C. All of requirement 1 will be completed at the shooting sports safety briefing on Friday night.*

Dessert Making

No baking involved. Assemble and decorate desserts to thank our volunteer staff members for their time. Of course, you get to eat some too!

Candy Making

Learn how to make your own candy on a camp stove! Like the desserts, some of what you make will go to our volunteers to thank them for their work. The rest: you eat!

STEM

Science, Technology, Engineering and Math! See cool demonstrations and participate in experiments of your own!

Knots, Lashings, and Backwoods Engineering

Love playing with ropes? This is the session for you! Learn different knots and lashings, and then put those skills to the test to build something awesome! Take this session and the Wilderness Survival session for more award credit. *Note: Participation in this session fulfills the Ranger Wilderness Survival Core requirement H.*

Intro to ATV's

Once you arrive, you'll be put through a brief safety course. The rest of the session will be spent learning how to ride and having fun up in the ATV field.

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Wilderness Survival

Tips, tricks and information in case something goes wrong while you're camping, you want to complete the Ranger award, or if you just want to go on a wilderness survival trip. Take this session and the Knots, Lashings, and Backwoods Engineering session for more award credit. *Note: Participation in this session fulfills the Ranger Wilderness Survival Core requirements B, D, E, F, and J.*

Land Navigation

Learn necessary skills (like how to use a map and compass) to navigate through the wilderness. *Note: Participation in this session fulfills Ranger Land Navigation Core requirements 5.A-5.C. Requirement 5.D is available during Friday night program.*

Mountain Biking

Whether you want to work on the mountain biking elective, want to learn more about bikes, or want to have fun on the challenging course, this session is for you! *Note: Participation in this session fulfills Ranger Cycling/Mountain Biking Elective requirements 1-2.B and 2.D-4.A.*

COPE

Meet at the COPE pavilion for a half day of COPE – Challenging Outdoor Personal Experience. COPE will improve teamwork, communication, critical thinking, and many more skills for you and your group. *Note: Low COPE only.*

Project Management Training

Whether you are about to tackle a project as large as the Summit Award Project, or as small as a crew tier I adventure, knowing how to plan, execute, and reflect on the project is important! Learn all the skills necessary to run a project successfully here while earning award credit at the same time. *Note: This training fulfills the Pathfinder Award requirement 2 and is only offered once in the afternoon.*

Goal Setting and Time Management Training

Time management is the single most important skill you can master, and setting goals helps you get there. Learn important tips about what to do and what not to do in this informative training that doubles as award credit. *Note: This training fulfills the Discovery Award requirement 4 and is only offered once in the morning.*

First Aid Training

The Scout motto is "Be prepared"! Live up to the motto and learn how to administer basic first aid to those in need. *Note: This training fulfills Discovery Award requirement 2.B and Ranger First Aid Core requirement 1. It is only offered once in the morning.*

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CPR Training

The Scout motto is “Be prepared”! Live up to the motto and learn what to do if someone’s heart stops. *Note: This training fulfills Discovery Award requirement 2.A and is only offered once in the afternoon.*

Knife Throwing

Learn how to correctly throw knives and improve your skills! *Note: This is an open session.*

Tomahawk Throwing

Learn how to correctly throw tomahawks and improve your skills! *Note: This is an open session.*

Nature Trail Hike

Make your way over to the ecology area for a nice hike! Along the trail you’ll learn about ecology, nature, and the like. *Note: This is an open session.*

Conservation Project

The camp has taken care of us and our needs for the AdVENTUREe, let’s return the favor! Help out around camp where it’s most needed and get award credit at the same time! *Note: Participation in this session fulfills Ranger Conservation Core requirement 8.A. This is an open session.*

Volleyball

Gather a group of friends when you all have time, and head to the volleyball court which is located next to the handicraft pavilion for a great game! *Note: This is an open session.*

Ultimate Frisbee

I can’t throw a Frisbee for my life, but hopefully you guys can! Come and prove it at Voller’s Field! *Note: This is an open session.*

Mini Golf

Come play against friends or other participants that you don’t know yet! *Note: This is an open session.*

Puppy Room

Who doesn’t like puppies? The ones that are coming to the AdVENTUREe are actually seeing-eye-dogs-in-training. Help socialize the puppies to prepare them for their futures by petting and playing with them! *Note: This is an open session.*

Giant Jenga

Play two games at once, or combine into a massive set! Always out on the dining hall porch, you can play it at any time throughout the weekend! *Note: This is an open session.*

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AdVENTUREe Evaluation

Please take time to fill out this AdVENTUREe evaluation. Your comments are always welcome and will be used in designing future events. Please be honest with your thoughts about what was good and what needs improvement next year.

	<u>FANTASTIC</u>		<u>GREAT</u>		<u>AVERAGE</u>
<u>EVENT LOCATION</u>	5	4	3	2	1
Comments:					

<u>CHECK-IN PROCEDURE</u>	5	4	3	2	1
Comments:					

<u>ACTIVITY STATIONS</u>	5	4	3	2	1
Comments:					

<u>SATURDAY CAMPFIRE</u>	5	4	3	2	1
Comments:					

	<u>FANTASTIC</u>		<u>GREAT</u>		<u>AVERAGE</u>
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PARTICIPANTS OWN SERVICE 5

4

3

2

1

Comments:

INFORMATION PACK 5

5

4

3

2

1

Comments:

CHECK-OUT PROCEDURE 5

5

4

3

2

1

Comments:

WHAT WOULD YOU LIKE ADDED TO THE PROGRAM NEXT YEAR?

ANY ADDITIONAL COMMENTS?



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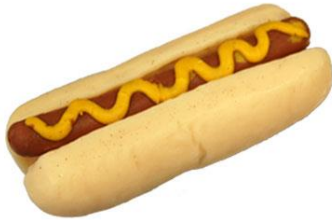


Mt. Allamuchy Snack Bar

OPEN SATURDAY FROM 11:00 AM TO 2:00 PM

PLEASE SUPPORT THE CAMP

LUNCH MENU



HOT DOG	\$2.00
HAMBURGER	\$3.00
VEGGIEBURGER	\$4.00
PULLED PORK SANDWICH	\$3.50
MEATBALL PARM SUB	\$5.00
POTATO CHIPS	\$1.00
COOKIES	\$1.00
BOTTLE WATER	\$1.00
HOT COFFEE	\$1.00
HOT TEA	\$1.00
HOT CHOCOLATE	\$1.00

LUNCH SPECIAL

HOT DOG, POTATO CHIPS & DRINK	\$3.50
HAMBURGER, POTATO CHIPS & DRINK	\$4.50
MEATBALL SUB, POTATO CHIPS & DRINK	\$6.50
PULLED PORK, POTATO CHIPS & DRINK	\$5.00
VEGGIEBURGER, POTATO CHIPS & DRINK	\$5.50



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