



ESKIMO GAMES

2019 Sussex District Klondike

Camp Somers MASR, Stanhope, NJ

Friday, Jan 25th- to Sunday Jan 27th

A Junior and Senior Event



This is junior and senior Scout event. A junior Scout is a Scout from Scout rank to 1st Class rank while a senior Scout is one who is from 1st Class rank to Eagle rank. Venture patrols will have own competition. Each patrol will be provided a map to follow, to locate each of the 8 stations where they will be given challenges to accomplish not only for points, but also against the clock. Yes, each station will be timed.

Your job as a loyal Scout is to do your best as you are tested in current life knowledge and skills as well as those skills that would be found in the Boy Scout handbook. You will be awarded points on your skill set. Scout spirit will also be graded which will help you. You are to follow the list of needed materials to carry on your Klondike Sled. Scouts will be judged on how they are dressed for weather! The patrol may be penalized for lack of preparation. It is important that each troop prepare for this event by going over cold weather camping techniques ahead of time.

A Saturday dinner will be provided in our dining hall followed by a Scouts Own service, our award ceremony and some entertainment.

Cost will be \$18.00 per person!

WEBELOS are \$10.00 (full price if they stay for dinner)

Camporee Schedule:

Friday, Jan. 25

- 6:00 pm Unit check-in will be at the parking lot
- 9:30 pm Sled captains and Scoutmaster meeting in the dining hall
- 10:00 pm Lights out – quiet time

Saturday, Jan. 26

- 7:00 to 8:00 am Late unit check-in and registration will be at the Camporee HQ (OA Lodge)
- 8:30 am Opening Ceremony – Vollers Field
- 9:00 am Shot gun start – remember - your lunch will be part of your stations.
- 4:00 pm Events end, All scoring completed and called in to HQ
- 5:30 pm Dinner, Scouts Own, and awards ceremony in the dining hall, followed by some entertainment
- 10:00 pm Lights out –quiet time

Sunday, Jan. 27

- 9:00 am Closing Ceremony - at Vollers Field
- 9:30 am to 10:00 am Check-out – Close camp

1 of 10





Unit Permission Slips:

To attend this event, be sure you have the Scout's parent's or guardian's permission. For us to properly advertise this camporee and all future events, we are asking that each unit provide the photo release indicated on the last page on your unit's permission slips.

Check-In, Check-out, Rosters:

- To check in, each unit is **required to submit 2 copies of their roster. No exceptions.**
- **Day visitors must check in at Camporee HQ before going to their respective sites.**
- Check in will occur at the parking lot Friday evening, then it will be at Camporee Headquarters Saturday morning
- **All sites will be inspected** before your unit checks out and before you receive your unit ribbon and your unit's patches. For your site to be inspected please call 862-268-1327

Camping:

- Campsite will be assigned at check-in.
- Your unit **MUST** check in at the Camporee HQ - before setting up camp.
- Each camping area will be managed by the Camporee staff.
- The unit should properly mark their site with their unit's flag.
- Be sure to follow the rules in The Guide to Safe Scouting.
- Follow the "Leave No Trace" philosophy while camping.
- Respect other units around you as some units will be sharing sites.
- No restrictions on cooking or campfires unless directed by camp ranger.
- **Be sure to have in public view a first aid kit and fire extinguisher in your site.**
- Scouts and Scouters should show respect in using latrines. Please do not throw trash in the latrines.
- **See trailer info below.**
- Always be prepared to carry your personal gear to your site.
- Advise staff if you are leaving early.

What each unit should bring:

Food for meals – all but Saturday dinner	Unit first aid kit	
Propane stove	Cooking utensils	Water jug(s)
3 pans for washing dishes	Fire extinguisher	Unit and U.S. flags
Small shovel for campfire	Small bucket for campfire	Low suds dish soap
Foil	Matches	Cooler to store items
¼ inch rope	Trash bags	Scouring pads
Coffee pot	Pots and pans	Extra sleeping bags or blankets





What each camper should bring:

Warm hat, gloves, coat	Pillow	Socks & undergarments
Rain coat or poncho	Flashlight	Warm boots...no sneakers
Camera	Water bottle	Sweatshirt or coat
Any medications you may need	Towel & soap for washing	Camp chair
Tent	Sleeping mat	Toothbrush & paste
Mallet for tent spikes	Extra clothes	Comb or brush
Sleeping bag	Personal first aid kit	Hand sanitizer

Grey Water and Trash

- Garbage – follow LEAVE NO TRACE.
- All “grey water” should be disposed of properly.

Meals

- The district will provide a dinner, drink, and dessert for Saturday evening.
- All units will be responsible for other meals.

Religious Service

- We will be conducting a short Scouts Own Service at the Saturday award ceremony.
- **Chaplain's aides** – We will need four to six Scouts to help plan and present the non-denominational Scouts Own service.

Health, Safety, and Identification:

- **NO ONE will be allowed on the lake ice. If any Scouts are caught, they will be sent home for the remainder of the weekend.**
- **Please review cold weather camping techniques with your troop before this event,**
- **We will have a warming station during the day and a cabin at night.**
- Follow the buddy system!
- **Build campfires in established fire pits**
 - Appoint a unit fire marshal
 - Never leave your campfire unattended
 - Bring water and a shovel for throwing dirt on a fire if it gets out of control
 - Drown the fire with water at lights out
 - Make sure all embers, coals and sticks are wet
 - Stir the remains, add more water and stir again
 - Be sure all burned material has been extinguished and cooled before your fire marshal goes to sleep
- All injuries must be reported to staff. Scoutmasters are to fill out incident reports and submit them to council.





The closest hospital is :

HACKETTSTOWN MEDICAL CENTER, 651 Willow Grove Street, Hackettstown, NJ 07840

In case of emergency ... call Dave D. # 973-903-7722 or Gary C. 862-268-1327

..we will call 911 and guide the ambulance into the camping area.

In case of inclement weather, please follow the directions of the staff. Lightning storms – units should seek protection in dining hall or under pavilions.

- **Lost Scouts!** Upon notification of a lost Scout, an alert will be sent to all unit leadership with instructions.
- **Lost and found** will be at the Camporee Headquarters.
- We will follow the Guide to Safe Scouting: <http://www.scouting.org/HealthandSafety/GSS/toc.aspx>

Awards:

All units will receive a Camporee participation ribbon and each Scout will receive a patch. Also, 1st, 2nd, and 3rd for overall scoring by patrols for both junior /senior/Venturer.

Marking and Stations:

The camporee locations will be well marked with signage to ensure that our Scouts can find the different campsites.

Staff Preparation

1. Adequate staffing to manage patrols.
2. Secure materials in advance
3. Keep a score sheet with the patrol name, troop number and score
4. Review stations to ensure 100% understanding for consistent scoring

Parking, Traffic, Trailers & vehicles

1. All vehicles will park in the camp's parking lot
2. Each vehicle will post the owners contact information on the dash. Please follow all parking rules.
3. **Carpooling is imperative.** Please limit the number of vehicles parking at the event as much as possible.
4. ONLY 1 vehicle/trailer per unit may park at their campsite. If there is no room due to your unit sharing the site with another unit, please work with the other unit(s) at your site. DON'T block the camp road.
5. The camp ranger has the final say on the use of the camp road for trailers/vehicles pending weather conditions

Special Troop Equipment Notes:

Please remember that this is only a weekend event. What you bring is what you will have to carry in to your site. GROUND fires will be allowed unless noted by the camp ranger.

Uniforms

Scout uniforms are not required. Cold weather attire is mandatory.





Saturday Evening Campfire:

The campfire will be after dinner in the dining hall

Leader Notes:

We are visitors at Camp Somers, so let's respect our council camp. We are also going to be sharing camp sites. We ask that in your troop meetings prior to this event you cover safety, the buddy system, and also explain the layout of the camp.

What Not to Bring:

- a) No smoking ANYWHERE in camp where Scouts can see you.
- b) No alcoholic beverages of any type.
- c) No dogs or animals of any type except for service animals.
- d) No firearms, sheath knives or fireworks.
- e) No liquid fuel.

Rules:

The Scout Law, Promise, and Oath are the rules that we follow.

Venues - The Saturday Program (8 stations):

Knots and lashings: Prepare to know your knots and lashings

Shelter building: Are you cold enough to survive?

Nature: What happened to the comforts of your living room?

Fire building, meal preparation: Please get that fire started, I am starving.

First Aid: It was supposed to be a game, why am I bleeding. Please help me.

Citizenship: Be proud to be an American...know your history/flag etiquette/reverence

Communications: Can you communicate without your cell phone?

Map and compass: Above the Arctic Circle you better not get lost...





Remember – team spirit and team work are also scored!

5 of 10

Suggested Equipment list

Any equipment that you think you might need plus:

Klondike sled	2 blankets/tarp for stretcher
Patrol name on Sled	6 each- triangle bandages
Troop number on sled	Splints
Nugget container	Tarp and ground cloth
Patrol first aid kit	6 each - 6 ft x 1 ½ " diameter max. staves
2 clip boards	3/8 rope for knot tying
Patrol flag	Pocket knife for cutting rope
Scout Handbook for reference	Container of waxed dental floss
Pencil & paper for each Scout	Metal plate for building your fire on
Klondike map	Flint & steel/hot spark/matches
1 watch per sled	Add'l blanket or space blanket
Drinking water	Totin' Chip cards
Drinking cup for each member	Parachute cord, nylon cord for lashing
Hot chocolate	Wood, fuel & kindling for fire building
Patrol nnack	Cooking pot
6 compasses	Balanced meal for lunch
Signal flags – 2 sets	Hatchet and file

A supplemental list may be produced and provided





GENERAL INFORMATION

- The Mayor of each town will record the arrival time as the time when the patrol leader reports as “READY for SERVICE SIR.”
- If the Mayor does not have enough equipment to handle this team at the time they arrive he will advise the PL that they are on “Hold Time” and will be told when they can start.
- This “Hold Time” will be recorded by the Mayor and then deducted at the final scoring.
- The Mayor will provide **the written task** to the PL, who will read/review the instruction, ask his questions and then the PL will lead his team through the challenges.
- **Since it is expected that every Scout will show Scout Spirit constantly, a maximum of 5 points will be deducted, at the discretion of the judge, for the lack of proper Scout Spirit.**
- 100 points will be possible at each town and paid to the team in **gold nuggets**. These nuggets will need to be turned in to the Governor upon crossing the finish line for the official score to be able to be tabulated.
- There is a time “GOAL” of 4 hours for completion of the course. Each town should be accomplished as quickly as possible. When entering fire building/cooking area each team will be required to stay in town for a minimum of 45 minutes.
- After all mines are completed and a team has crossed the finish line and turned in their nuggets,
 - 1 point will be added to their score for every minute “under” the 4 hours goal they achieved.

OR

- 1 point will be deducted from their score for every minute “over” the 4 hours goal they achieved.

Winning teams will be that junior / senior / crew team with the highest point totals after all calculations have been made.





- If there is no snow you should convert the sled to have wheels
- There will be no lunch break...a balanced meal must be cooked as a competitive town
- DO NOT FORGET TO HAVE FUN
- Points will be deducted for all Scouts not participating at each town

PATROL SET-UP & COMPOSITION:

We are trying to accommodate the needs of as many troops both large and small as we can to “LEVEL” the playing field.

- Small size troops are asked to “get together” before the derby and make up patrols.
- All of the stations are set up for 6 Scout patrols (sled teams)
- If the patrol has only 4 or 5 Scouts, then the PL will determine who will double up for each station. The Scouts that double up at one station should not double up at the next so to give everyone a chance.
- Same goes for large patrols who have 6 or more Scouts. The PL will ask one or more to sit out at one station but should rotate this method throughout the day.
- Remember - no patrol stacking! Each patrol should have a level spread of ranks. You separate between junior and senior Scouts. A Scout is trustworthy!

SCORING:

Each station will be judged on skill set, correct answers, execution of skill, and most of all – team work. Points will be deducted for lack of Scout spirit.

Also Help Wanted of Scouts!

Flag Ceremony – We need two sets of two Scouts in full dress uniform to raise and lower the flags for our opening and closing ceremonies.





BOY SCOUTS OF AMERICA®
PATRIOTS' PATH COUNCIL

8 of 10

1 Saddle Road
Cedar Knolls, NJ 07927
Office: 973-765-9322
Fax: 973-267-3406
www.ppcbsa.com

Prepared. For Life.™

www.beAscout.org





HANDICAPPED ACCESSIBILITY STATEMENT

In compliance with the Americans with Disabilities Act, the Patriots' Path Council, Boy Scouts of America will make all reasonable efforts to accommodate persons with disabilities at its meetings. Please call Mike at 973-765-9322 with your request.

PHOTO RELEASE

I understand that by attending this program, sponsored by the Patriots' Path Council, Boy Scouts of America, I consent to the use of photographs, film, videotapes, electronic representations and/or sound recordings made of me during that time by the Boy Scouts of America, at their discretion, and I hereby release the Boy Scouts of America from any and all liability from such use and publication.

RULES FOR ACCEPTANCE AND PARTICIPATION IN THE PROGRAMS

Rules for acceptance and participation in the programs are the same for everyone without regard to race, color, national origin, or handicap.

CANCELLATION POLICY

In all programs offered by the Patriots' Path Council, BSA, a great deal of planning and purchasing takes place well in advance. These plans include, but are not limited to, staff, food, program materials, patches and awards, rental and purchase of equipment, and in some cases, items of clothing such as T-shirts that are given as part of a program fee.

When an individual or group makes a reservation for an activity or program, these items are included in ordering of materials and staffing for that event.

Refunds: Individuals or groups that cancel a program reservation 30 days prior to the date of the event will receive a refund of fees paid, less a 15% administrative charge. No refunds will be made after the 30 day cancellation deadline, unless there is a medical or other emergency.

ALL CANCELLATIONS MUST BE MADE IN WRITING AND SENT TO:
THE PATRIOTS' PATH COUNCIL

1 Saddle Road
Cedar Knolls, NJ 07927
Office: 973-765-9322
Fax: 973-267-3406





This form should be handed in at the time of check-in Friday night.

THIS IS NOT TO BE USED AS THE TROOP'S ROSTER

**Patrol registration form –must be handed in at
check-in time for each patrol**

Troop # _____ Patrol name: _____

Scout's Name	Rank	Age
1) _____	/ _____	/ _____
2) _____	/ _____	/ _____
3) _____	/ _____	/ _____
4) _____	/ _____	/ _____
5) _____	/ _____	/ _____
6) _____	/ _____	/ _____
7) _____	/ _____	/ _____
8) _____	/ _____	/ _____

